



CELEBLAS CHARACTER SHEET

Version 4.04

English

Character Information

Character Name
Beis Piel

Player Name
Ich

Race
Half-Elf

Alignment
Neutral Good

General Looks
black hair, blue eyes, prefers elven design

Gender
male

Age
20 years

Weight
66 kg

Origin
Silver Marches

Height
171 cm

Religion
Mystra

Abilities		
Ability	Base	Modifier
STR	14	+2
DEX	16	+3
CON	10	+0
INT	12	+1
WIS	10	+0
CHA	13	+1

Classes			
Name of Class or PrC	Hit-Die	Skill Points	Level
Rogue	d6	8 + INT	3
Fighter	d10	2 + INT	2

Favoured Class
Any

Experience
10 000 XP

Next Level
15 000 XP

XP Penalty
0 %

Special Attacks & Qualities
Sneak Attack +2d6, Evasion
Low-Light Vision

Speed		
Normal	With Armor	Run
30 ft.	30 ft.	x 4
Fly		
none	OTHER	OTHER

Vision		
Darkvision		
none		

Combat

Hit-Points		
Total	Current	Non-Lethal
21	21	0

Armor Class		
Total	Touch	Flat-Footed
17 (18)	13	14 (15)

Initiative	
+7	
DEX	+3
Feat	+4

Grapple	
+6	
STR	+2
SIZE	-
BAB	+4

Saves					
Fortitude		Reflex		Will	
+4		+6		+1	
Base	+4	Base	+3	Base	+1
CON	+0	DEX	+3	WIS	+0

Weapons						
Name	Modified Attacks	Feats / Misc	Damage	Critical	Range	Type
Unarmed Strike	+6		1d3+2	20 x2	%	Bludgeon. Non-Lethal
+1 Shortsword	+8	+1 Weapon Focus +1 magic	1d6+3	19-20 x2	-	P
mwk Shortsword	+8	+1 Weapon Focus +1 masterwork	1d6+2	19-20 x2	-	P
mwk Composite (2) Longbow	+8	+1 masterwork	1d8+2	20 x3	110	P

Two Weapon Fighting	Primary Attack	Secondary Attack	Feats
	-2	-2	Two Weapon Fighting

Melee Attacks	Str	Base Attack Bonus	Other
+6	+2	+4	

Ranged Attacks	Dex	Base Attack Bonus	Other
+7	+3	+4	

Armor					
D	Armor / Shield	AC Value	Max DEX	Check Penalty	Arcane Failure
x	masterwork Chain Shirt	+4	+4	-1	20 %

Total AC	Base	Dex	Size	Armor	Shield	Other
17 (18)	10	+3	-	+4		+1 (Two Weapon Defense, Shield Bonus)

Abilities (Skills)

Skills Name	Rog		Ftr		Total	Rank	Ability		Misc	
	U	Class Skill								
Appraise	◆	x				=		+ INT	+	
Balance	◆	x				=		+ DEX	+	*
Bluff	◆	x				=		+ CHA	+	
Climb	◆	x	x			=		+ STR	+	*
Concentration	◆					=		+ CON	+	
Craft (_____)	◆	x	x			=		+ INT	+	
Craft (_____)	◆	x	x			=		+ INT	+	
Decipher Script		x				=		+ INT	+	
Diplomacy	◆	x			6	=	6	+ 0	+	
Disable Device		x				=		+ INT	+	
Disguise	◆	x				=		+ CHA	+	
Escape Artist	◆	x				=		+ DEX	+	*
Forgery	◆	x				=		+ INT	+	
Gather Information	◆	x				=		+ CHA	+	
Handle Animal			x			=		+ CHA	+	
Heal	◆					=		+ WIS	+	
Hide	◆	x			9	=	6	+ 3	+	*
Intimidate	◆	x	x			=		+ CHA	+	
Jump	◆	x	x			=		+ STR	+	*
Knowledge (arcana)						=		+ INT	+	
Knowledge (architecture and engineering)						=		+ INT	+	
Knowledge (dungeoneering)						=		+ INT	+	
Knowledge (geography)						=		+ INT	+	
Knowledge (history)						=		+ INT	+	
Knowledge (local: _____)		x				=		+ INT	+	
Knowledge (local: _____)		x				=		+ INT	+	
Knowledge (nature)						=		+ INT	+	
Knowledge (nobility and royalty)						=		+ INT	+	
Knowledge (religion)						=		+ INT	+	
Knowledge (the planes)						=		+ INT	+	
Listen	◆	x			6	=	6	+ 0	+	
Move Silently	◆	x			9	=	6	+ 3	+	*
Open Lock		x			9	=	6	+ 3	+	
Perform (_____)	◆	x				=		+ CHA	+	
Perform (_____)	◆	x				=		+ CHA	+	
Profession (_____)		x				=		+ WIS	+	
Profession (_____)		x				=		+ WIS	+	
Ride	◆		x		5	=	2	+ 3	+	
Search	◆	x			7	=	6	+ 1	+	
Sense Motive	◆	x			6	=	6	+ 0	+	
Sleight of Hand		x				=		+ DEX	+	*
Spellcraft						=		+ INT	+	
Spot	◆	x				=		+ WIS	+	
Survival	◆					=		+ WIS	+	
Swim	◆	x	x			=		+ STR	+	**
Tumble		x			11	=	8	+ 3	+	*
Use Magic Device		x				=		+ CHA	+	
Use Rope	◆	x				=		+ DEX	+	
						=		+	+	
						=		+	+	
						=		+	+	
						=		+	+	
						=		+	+	
						=		+	+	
						=		+	+	
						=		+	+	

Max. Rank Class Skill
+8

Max. Rank CC Skill
+4

*** = Armor Penalty**
-1

U = Untrained
CC = Cross Class

Equipment

Equiped Items			
Place	Item Name	Annotation	Weight
Head			
Eyes			
Amulett			
Ring (right)			
Ring (left)			
Vest			
Robe			
Cloak			
Gloves			
Belt			
Boots			
Armor	masterwork Chain Shirt		25 lb
Armor			
Shield			
Bracers			
Weapon	+1 Shortsword		2 lb
Weapon	masterwork Shortsword		2 lb
Weapon	masterwork Composite (2) Longbow	+ 40 arrows	3 lb + 6 lb
Weapon			
Weapon			
Weapon			

Wealth			
Coins		Gems	Other
CP	107	Emerald (1000gp), Amber (100gp, 160gp), Alexandrit (500gp), blue quartz (20gp)	silver comb with moonstones (900gp)
SP	100		
GP	250		
PP	15		

Current	Light Load	Medium Load	Heavy Load	Over Head	Off Ground	Push/Drag
43 lb	58 lb	116 lb	175 lb	175 lb	350 lb	875 lb

Equipment II

Inventory

#	Item Name	Annotation	Weight
1	Backpack	inside Haversack	2 lb
1	Bedroll	inside Haversack	5 lb
1	Blanket, Winter	inside Haversack	3 lb
1	Flint & Steel	inside Haversack	-
1	Lamp, common	inside Haversack	1 lb
10	Oil (1-pint flask)	inside Haversack	10 x 1 lb
10	Rations, trail (per day)	inside Haversack	10 x 1 lb
1	Waterskin	inside Haversack	4 lb
1	Whetstone	inside Haversack	1 lb
1	Handy Haversack		5 lb

A M M U N I T I O N	Ammunition Type	Ammunition Type	Ammunition Type	Ammunition Type
	Arrows	Bolts	Bullets	Darts
	X			
	X			
	X			
	X			